# A Characterization of the Overlap-free Polyhedra

<u>Tonan Kamata</u> (JAIST) Takumi Shiota (Kyutech) Ryuhei Uehara (JAIST)

The 8th International Meeting on Origami in Science, Mathematics and Education

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**Open Problem [Shephard, 1975]** 

Can any convex polyhedra be unfolded along edges without overlaps?



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### Edge Unfolding



Backgrounds





General Unfolding

#### **Open Problem [Shephard, 1975]**

Can any convex polyhedra be unfolded along edges without overlaps?

#### **Theorem [Sharir & Schorr, 1986]**

Any convex polyhedron has a non-overlapping general unfolding.



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### Theorem

For any convex polyhedron Q,

Q is overlap-free

Q is either one of

tetramonohedron doubly-covered regular triangle doubly-covered half regular triangle doubly-covered right triangle

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### For any convex polyhedron Q, Q is not "stamper" $\Rightarrow Q$ is not overlap-free

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# LemmaFor any convex polyhedron Q,<br/>Q is not "stamper" $\Rightarrow Q$ is not overlap-freeQ is not "stamper" $\Rightarrow Q$ is not overlap-freeNottetramonohedron<br/>doubly-covered regular triangle<br/>doubly-covered half regular triangle<br/>doubly-covered right triangle

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• Cut out a vertex to create a sector.



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### [Proof] Case of n > 4

Let  $v_1, v_2, \ldots, v_n$  be the vertices of Q

- Details -



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### [Proof] Case of n > 4

Let  $v_1, v_2, ..., v_n$  be the vertices of Q $\Rightarrow$  From Descartes' Thm.  $\sum_{v \in V(Q)} \sigma(v) = 2(n-2)\pi v_1 \xrightarrow[v_2]{v_1} \xrightarrow[v_2]{v_2} \xrightarrow[v_2]{v_1} \xrightarrow[v_2]{v_1} \xrightarrow[v_2]{v_2} \xrightarrow[v_2]{v_1} \xrightarrow[v_2]{v_1} \xrightarrow[v_2]{v_1} \xrightarrow[v_2]{v_1} \xrightarrow[v_2]{v_1} \xrightarrow[v_2]{v_2} \xrightarrow[v_2]{v_1} \xrightarrow[v_2]{v_2} \xrightarrow[v_2]{v_1} \xrightarrow[v_2]{v_2} \xrightarrow[v_2]{v_1} \xrightarrow[v_2]{v_2} \xrightarrow[v_2]{v_1} \xrightarrow[v_2]{v_2} \xrightarrow[v_2]$ 

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 $\Rightarrow$  There is at least one *v* where  $\sigma(v) > \pi$ 

Continue

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[Future Work]

By extending the "Overlap-free",

we can consider a concept of

"Any edge unfolding has no overlaps"

(= Edge-overlap-free)

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